

## SHB EDITS – 16 JAN 2024

When drawing a revolver, the muzzle may be oriented into the straight down (180°) as it clears leather; but must then go immediately into the downrange 170° (~~and vice versa on the return~~). **When re-holstering a revolver, the muzzle may be oriented into the straight down (180°).**

**SHB p.3**

**NOTE: Parental consent and supervision ~~is~~ **are** required for all competitors under ~~21~~ **18** years of age.**

**SHB p.6**

The muzzles of all long guns must be maintained in a safe direction at all times (generally “up” and, **if on a common firing line**, slightly downrange).

**SHB p.16**

5- Firearms remain unloaded ~~outside of the normal course of fire~~ **away from the firing line** — loading area to unloading area. **(Cold range)**

**SHB p.17 – Magnificent Seven**

- Changing location with a long gun with the action closed and the hammer cocked (exception for ~~rifle~~ **long guns** from the loading table to the stage with no round chambered).

**SHB p.22**

Dry firing at the loading or unloading ~~areas~~. **tables.**

**SHB p. 22**

Leaving the ~~firing line~~ **stage** once the ~~stage has begun~~ **first round goes down range** for any reason.

**SHB p.22 - SDQ**

- Two accumulated **Failure to Engage**/Spirit of the Game assessments.

- Two accumulated **SDQ/DNF** penalties (even on the same stage).

**SHB p.23**

\* *“Failure to adhere to loading/unloading procedure”*, resulting in a Stage Disqualification penalty, is assessed at the following point: Once control of the firearm(s) is relinquished; be it in a rack on the stage or at the shooter’s gun cart. (i.e., leaves the shooter’s hand(s), having bypassed the ~~loading~~/unloading table.

**SHB p.28**

- Dry firing at the loading **or unloading table(s)** is not allowed and results in a stage disqualification. **Dry firing is allowed only at designated safe areas.**

**SHB p.28**

- Levers may be wrapped or padded with leather **or faux leather**. ~~or other natural material.~~

~~- Filler "blocks" or other such mechanisms designed to prevent all or drastically limit movement of the fingers within the lever loop are not allowed.~~

*("leather" includes suede... "faux leather" would include anything that looks like leather.)*

**SHB p.36**

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### **Pocket RO Card – p.41 – SDQ**

~~Staging a long gun with the hammer cocked/action closed (once it leaves the shooter's hands).~~

~~(remove this line from the **Pocket RO Card** (but leave the **highlighted** rules in place):~~

~~Leaving the line once the stage has begun to retrieve ammo or firearms before all firearms brought to the line are verified as clear.~~

Leaving **the stage** anytime between when the first and last shots have been fired on the stage.

Leaving **the firing line** after stage has begun before all firearms have been verified as clear.

### **Pocket RO Card p.41- SDQ**

~~Changing location or leaving the designated loading area with a cocked gun/gun with hammer down on a live round.~~

change to:

**Changing location or leaving the designated loading area with a live round chambered in a long gun with action closed.**

### **Pocket RO Card - SHB p.41**

Action Closed (lever & pump action long guns) – BOLT in "full battery" (~~e.g.~~ **i.e.**, unable to further close by manipulation of the lever or pump mechanism).

### **SHB p.42- Glossary of Terms**

Revolver in hand – when the muzzle of the revolver clears the mouth of the holster, or breaks contact with a prop where it was **initially** staged.

### **SHB p.44 - Glossary of Terms**

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