

**RO Committee Clarifications (post-Summit) 2010**  
Items to be added to the rulebook(s) as clarifications to the rules  
*Compiled by PaleWolf Brunelle, SASS Life #2495*

**CLARIFICATION re: PAINTED SIGHTS (approved & announced at the WR ROC/TG meeting):**

**SIGHTS  
ALL FIREARMS**

Sights must look like sights available during the cowboy era—bead, blade, simple post, or otherwise approved front sights (such as the XS Cowboy Express) made of materials such as steel, iron, ivory, faux ivory, brass, gold, pewter, copper, or silver are allowed.

- Colors other than those of the materials referenced above or any “fluorescent” materials may not be applied to either front or rear sights.

- Rear and front sights may also be “blacked,” painted, or plated in the colors of the previously listed materials. If blacking, paint, or plating is applied to a revolver front sight, it must cover the entire rear surface of the sight to give the appearance of a solid material.

**SHB p.5**

**CLARIFICATION re: SHOTGUN AMMO SLIDES (approved via ROC Wire vote):**

Leather belt slide ammo loops are acceptable; however, shotgun shell slides may not be worn over shotgun loops on an ammo belt

**SHB p.11**

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36. ... Shotgun slides may not be worn over shotgun loops on an ammo belt.

**SHB p.25**

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**ILLEGAL ITEMS**

...

- Wearing a shotgun slide over shotgun loops on an ammo belt.

**ROI p.27**

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*(This would apply to SG loops on ANY ammo belt, whether the shotgun loops are loaded or not)*

**This CLARIFICATION allows:**

**SG slides on the flat portion of ANY belt & SG slides over rifle/pistol ammo loops on ANY belt.**

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**CLARIFICATION re: “Unfired ejected rifle rounds may be **reloaded** replaced.”**

**SHB p.23 (#9) / ROI p.16 /**

*(This would eliminate the continuous inquiries re: whether an ejected rifle round is dead or not)*

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**ADD to “Glossary of Terms” (approved via ROC Wire):**

**Loaded Firearm - Any firearm with **unfired** round(s) in the action/chamber/magazine.**

**ROI p.31**

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**AMEND “Glossary of Terms” (approved via ROC Wire):**

**FROM:**

Shooting string – shots completed from one firearm prior to use of the next firearm.

**ROI p.31**

**TO:**

**Shooting string - shots from one type of firearm prior to the next type of firearm engaged.**

**SHB p.22**

*(This is relevant to questions re: holstering revolvers; application of MSV’s when restaging long guns; as well as “double tapping” on a 5 on 5 x2 revolver sweep)*

## CLARIFICATIONS re: the use of Black Powder ammunition in “SMOKELESS” CATEGORIES:

### AMMUNITION

The minimum standard for center-fire **smokeless** ammunition used in all SASS matches State, Regional, National, International, and World Championship Competitions is not less than a minimum power factor of 60 and no velocity may be less than 400 fps. The maximum velocity standard for revolvers is 1000 fps. The maximum velocity standard for rifles is 1400 fps. Pocket pistols, derringers, and long-range rifles are exempt from the power factor and velocity requirements.

*SHB p.12*

#### CHANGE to comply with:

34. The minimum standard for center-fire ammunition **used in all smokeless categories** at State, Regional, National, International and World Championship Competitions is not less than a minimum power factor of 60 and no velocity may be less than 400 fps. The maximum velocity standard for revolvers is 1000 fps. The maximum velocity standard for rifles is 1400 fps. **Buckaroo Category shooters choosing to use center-fire ammunition in handguns and/or rifles must also meet all power factor and velocity requirements.** Pocket pistols and derringers are exempt from the power factor and velocity requirements.

*SHB p.25/ROI p.21*

#### EDIT:

**Power factor** - Bullet weight (in grains) times the velocity (in feet per second); divided by 1000.

The minimum standard in all SASS matches **for smokeless categories** is not less than 60 and no velocity less than 400 fps.

Maximum velocity for revolvers is 1000 fps. Maximum velocity for rifles is 1400 fps.

*ROI p.31*

#### CHANGE:

All smokeless ammunition used in SASS main match firearms **MUST** meet or exceed the power factor standard of 60. Penalty = SOG

All smokeless ammunition used in SASS main match firearms **MUST** meet or exceed the minimum velocity requirement of 400 fps. Penalty = SOG

*ROI p.14*

#### TO:

All ~~smokeless~~ ammunition used in SASS main match firearms **in smokeless categories** **MUST** meet or exceed the power factor standard of 60. Penalty = SOG

All ~~smokeless~~ ammunition used in SASS main match firearms **in smokeless categories** **MUST** meet or exceed the minimum velocity requirement of 400 fps. Penalty = SOG

*ROI p.14*

**\*\* added as of November 2010 \*\***

#### CLARIFICATION re:

All parts may be smoothed, reprofiled, polished, deburred, or replaced provided they are not prohibited in these Covenants.

*SHB p.4*

### SHOTGUN BREAK ACTION

Internal mechanisms to guarantee break action shotguns do not close accidentally may be added or modified.

The open angle for break action shotguns may be increased.

#### ADD:

The top opening lever on break action shotguns may be bent (reprofiled) by no more than ½” from the center of the tang to the outside edge of the lever. *SHB p.9*

**EDIT:**

4. Six-guns are always loaded with only five rounds and the hammer lowered, fully down, and left resting on the empty chamber. **Five shooters** may load five rounds, but the hammer must rest on a dummy chamber, ~~or~~ safety slot **or pin** on the cylinder so the hammer does not rest on a live round/cap.

*SHB p.22*

**CLARIFICATION:** Bring all rulebook references to “**firing line**” to read the same (one in the ROI has “between the LT/ULT” which, as read, excludes the actual table areas:

23. A dropped unloaded gun on the firing line (**from the loading table to the unloading table**)

*SHB p.24*

**STAGE DISQUALIFICATION**

Any dropped unloaded gun on the firing line (~~between~~ **from** the loading table ~~and~~ **to** the unloading table).

*ROI p.25*

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**Additional RO Committee clarifications from the 2010 TG Summit meeting:**

**REVOLVER – FIXED SIGHT MODELS**

Fixed sight revolvers may only use traditional style, barrel mounted, fixed metallic foresights of a simple blade, bead, or post configuration.

A simple open notched rear sight cut into the frame, hammer, or latch mechanism is the only rear sight allowed.

**ADD:**

The **Beretta “Laramie”** rear latch with the adjustable rear sight may be replaced with the rear latch (with fixed sight) from the “Russian” Model in order to be allowed as a fixed sight model revolver.

**REVOLVER – ADJUSTABLE SIGHT MODELS**

Adjustable sight revolvers may have dovetailed or adjustable rear sights and/or dovetailed front sights.

**ADD:**

Rear sights may utilize an insert of the same color as the rear sight to allow easy sight adjustment.

*SHB p.6*

**EDIT:**

**CLASSIC COWBOY/COWGIRL CATEGORY**

The Classic Cowboy/Cowgirl category has unique clothing and firearms requirements. The RO should be familiar with the following requirements:

**Revolvers:** Any SASS legal Traditional Category **Main Match fixed sight model revolvers** shot Duelist style.

*ROI p.10*

**EDIT:**

You must choose at least one or more of the following optional items: gloves or gauntlets, scarves with slides or tied around the neck **OR bolo tie**, coat, vest, chaps or cuffs.

*SHB (“B” Western) p.16/ROI p.11*

**EDIT:**

“Double Duelist Style” is defined as shooting a revolver cocked and fired one handed and unsupported, with each hand, that is, left gun with the left hand and right gun with the right hand. The revolver, hand or shooting arm may not be touched by the offhand except when resolving a malfunctioning revolver problem ~~or when transferring the revolver from one hand to the other.~~

*SHB p.14*

**CLARIFICATION: Boot soles for CC/BW** (edit language to read **“NO LUG SOLES”**.)

The way it reads now is too restrictive & has already been ruled as non-applicable.

Boots are required and must be of traditional design with ~~leather or smooth rubber~~ non-grip enhancing **(i.e. NO “lugs”)** soles). Moccasins are not allowed.

*SHB (Classic Cowboy/Cowgirl) p.15/ROII p10*

Boots are required and must be of traditional design with fancy stitching or multi-color fancy design with ~~smooth,~~ non-grip enhancing **(i.e. NO “lugs”)** soles. Lace up boots and moccasins are not allowed.

*SHB (“B” Western) p.16/ROII p.11*